### Date of Meeting: 01/05/2019

### Time of Meeting: 12:00pm

Attendees: Luke Baldwin, Andrei-Marian Patru, Daniel Marsh,

### Apologies from: Yurii Skorobogatkoup

## Item One: Post-mortem of previous week

What went well: Over the Easter vacation, Luke had made the final levels for the game which have been implemented and are fully functional. The game is near complete with just a few implementations to make before submission such as music and an end of game screen.

What went badly: N/A

Feedback Received: N/A

## Individual work completed:

|  |  |  |
| --- | --- | --- |
| Group Member: | Work Completed: | Outstanding Tasks: |
| Luke Baldwin | Design and implement level 8 and 9. |  |
| Yurii Skorobogatkoup |  |  |
| Andrei-Marian Patru |  |  |
| Daniel Marsh |  |  |

## Tasks for the current week:

|  |  |  |
| --- | --- | --- |
| Group Member: | Current tasks for the week: | Allocated time for tasks: |
| Luke Baldwin | Write Postmortems  Playtesting | 1h  1h |
| Yurii Skorobogatkoup | Write Postmortems  Playtesting  Backing Track | 1h  1h  1h |
| Andrei-Marian Patru | Write Postmortems  Playtesting  Implement End Game Screen | 1h  1h  1h |
| Daniel Marsh | Create Jira Tasks  Write Meeting Minutes  Write Postmortem | 1h  2h  1h |

(These tasks to be uploaded and tracked on JIRA)

## Item 3: Any Other Business.

### Meeting Ended: 1:00

### Minute Taker: Daniel Marsh